

MATH

April 22

Cross Product

AKA Vector Products

$$\vec{a} = \langle a_1, a_2, a_3 \rangle$$

$$\vec{b} = \langle b_1, b_2, b_3 \rangle$$

$$\vec{a} \times \vec{b}$$

$$\vec{a} \times \vec{b} = \det \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

$$\begin{matrix} \vec{i} & \vec{j} \\ a_1 & a_2 \\ b_1 & b_2 \end{matrix}$$

$$\vec{a} \times \vec{b} = \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle$$

Exp 1

$$\vec{a} = \langle 3, 4, 5 \rangle$$
$$\vec{b} = \langle 8, 7, 6 \rangle$$

The result of a cross product is always a vector

$$\vec{a} \times \vec{b} = \langle -11, 22, -11 \rangle$$

vectors have magnitude and direction

$$\vec{a} \cdot (\vec{a} \times \vec{b}) = \langle a_1, a_2, a_3 \rangle \cdot \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle$$

$$a_1(a_2 b_3 - a_3 b_2) + a_2(a_3 b_1 - a_1 b_3) + a_3(a_1 b_2 - a_2 b_1)$$
$$\cancel{a_1 a_2 b_3} - \cancel{a_1 a_3 b_2} + \cancel{a_2 a_3 b_1} - \cancel{a_2 a_1 b_3} + \cancel{a_3 a_1 b_2} - \cancel{a_3 a_2 b_1}$$

$$\vec{a} \cdot (\vec{a} \times \vec{b}) = 0$$



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MATH Cross Product



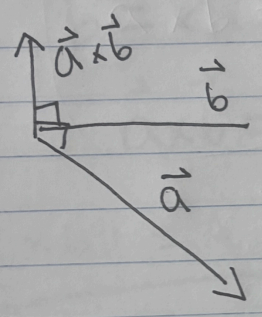
$$\vec{a} \cdot (\vec{a} \times \vec{b}) = 0$$

and

$$\vec{b} \cdot (\vec{a} \times \vec{b}) = 0$$

that means
 \vec{a} is perpendicular to
 $\vec{a} \times \vec{b}$ and
 \vec{b} is perpendicular
to $\vec{a} \times \vec{b}$

use the right hand rule
to verify direction



Magnitude: $\|\vec{a} \times \vec{b}\|$

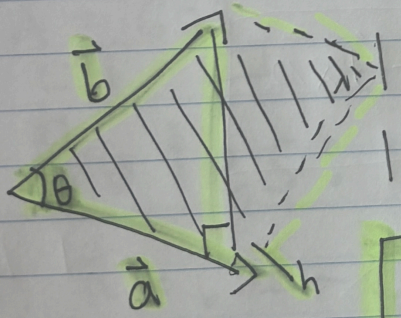
$$\|\vec{a} \times \vec{b}\|^2 = \|\vec{a}\|^2 \|\vec{b}\|^2 - (\vec{a} \cdot \vec{b})^2$$

$$= \|\vec{a}\|^2 \|\vec{b}\|^2 - (\|\vec{a}\| \|\vec{b}\| \cos \theta)^2$$

$$= \|\vec{a}\|^2 \|\vec{b}\|^2 - \|\vec{a}\|^2 \|\vec{b}\|^2 \cos^2 \theta$$

$$= \|\vec{a}\|^2 \|\vec{b}\|^2 (1 - \cos^2 \theta)$$

$$= \|\vec{a}\|^2 \|\vec{b}\|^2 (\sin^2 \theta)$$



$$A_{\square} = \|\vec{a}\| h$$

$$h = \|\vec{b}\| \sin \theta$$

$$\|\vec{a} \times \vec{b}\| = \|\vec{a}\| \|\vec{b}\| \sin \theta$$

$$A_{\square} = \|\vec{b}\| \|\vec{a}\| \sin \theta$$

equal

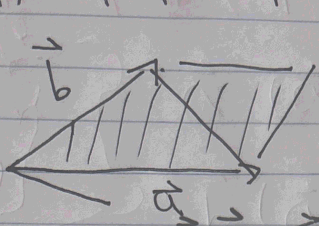
... of
product
...
a vector
vectors have
magnitude and
direction

$(a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}) \times (b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k})$
 $= (a_2 b_3 - a_3 b_2) \hat{i} - (a_1 b_3 - a_3 b_1) \hat{j} + (a_1 b_2 - a_2 b_1) \hat{k}$
 $(\vec{a} \times \vec{b}) \cdot \vec{c} = 0$



MATH: April 22

Cross Product



$$A_{\Delta} = \frac{1}{2} \|\vec{a} \times \vec{b}\|$$

area of triangle

Exp

$$\vec{a} = \langle 2, 5, 17 \rangle$$

$$\vec{b} = \langle 6, 4, 3 \rangle$$

$$\vec{a} \times \vec{b} = \langle 11, 0, -22 \rangle$$

you can verify answer by knowing its got to be parallel to \vec{a} and \vec{b} so

$$\vec{a} \cdot (\vec{a} \times \vec{b}) = 0$$

check that, check

$$\vec{b} \cdot (\vec{a} \times \vec{b}) = 0$$

$$\|\vec{a} \times \vec{b}\| = A$$

$$= \sqrt{11^2 + 0^2 + (-22)^2}$$

$$A = \sqrt{605}$$

Rules:

Dot Product checks if two vectors are perpendicular

Cross Product ~~checks~~ create

a vector that's perpendicular to two others

$$\textcircled{1} \vec{a} \times \vec{b} = -(\vec{b} \times \vec{a})$$

$$\textcircled{2} \vec{a} \times \vec{a} = \vec{0} \leftarrow \text{zero vector}$$

$$\textcircled{3} \vec{a} \times (\vec{b} + \vec{c}) = (\vec{a} \times \vec{b}) + (\vec{a} \times \vec{c})$$

$$\textcircled{4} \vec{a} = k\vec{b} \rightarrow \vec{a} \times \vec{b} = \vec{0}$$